

# Avazu

## Click-Through Rate Prediction

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# Problem description

- Predict the click-through rate of impressions on mobile device
- Dataset
  - Raw features:
    - hour,click,C1,banner pos,site id,...,app id,...,device id,...,C14,...,C21
    - Hour is in format "20141021",
    - The other known features are hashed as e.g."1fbe01fe".
  - Click(label) of day 21 to 30 is given, day 31 to predict.
  - #Train: 40M records
  - #Test: 4.6M records

# Evaluation

## 2-class Logarithmic Loss

$$\text{logloss} = -\frac{1}{N} \sum_{i=1}^N (y_i \log p_i + (1 - y_i) \log(1 - p_i))$$

where  $N$  is the number of instances,  $y_i$  is the true label and  $p_i$  is the predicted probability.

- Feature Engineering
- Models: FTRL and FFM
- Ensemble
- Calibration

# Preliminary analysis

- We make the inference that C14 is ad id, C17 is ad group id and C21 is ad sponsor id by analyzing the hierarchy of the unknown features.
- We identify the user with device id if it is not null and device ip + device model for others.

# Feature Engineering

- Rare features: The features which appear less than 10 times are converted to “rare”
- 8 Additional numerical features:
  - 4 features: Number of impressions to the user for the ad id/ad group id in the hour/day
  - 1 feature: Number of impressions to the user in the day
  - 1 feature: Number of impressions to the user for the app id/site id in the day
  - 1 feature: Time interval from the last visit
  - 1 feature: Number of days the user appearedMost of these features are cut off by 10

# Feature Engineering

- LSA feature
  - We take the site cate and app cate as words of each device ip which is not rare and calculate the tf-idf vector. Then we perform truncated SVD(LSA) to reduce the dimensionality to 16.
  - The index with the max value is added to features in FTRL.

# Feature Engineering

- GBDT features
  - The gradient boosting tree model takes the 9 numerical features(8 additional features and the number of impressions of the device ip) as input and the indices of the trees are the output. 19 trees with depth 5 are used and the 19 generated features are included both in FTRL and FFM.

This approach is proposed by Xinran He et al. at Facebook[1]

and used by 3 idiots in Criteo's competition[3].



# Models-FTRL

- Logistic regression

$$\operatorname{argmin}_w \frac{\lambda}{2} \|w\|^2 + \sum_i \log(1 + \exp(-y_i \phi(w, x_i))) \quad (1)$$

where  $\phi(w, x) = w^T x$  for linear models

- Follow-the-Regularized-Leader

FTRL uses the weight update

$$w_{t+1} = \operatorname{argmin}_w (g_{1:t} w + \frac{1}{2} \sum_{s=1}^t \sigma_s \|w - w_s\|^2 + \lambda \|w\|)$$

where  $\sigma_s$  is defined in terms of the learning rate schedule such that  $\sigma_{1:t} = \frac{1}{\eta_t}$

This approach is proposed by H. Brendan McMahan et al. at Google[2].

# Models-FTRL

- 21 original features + 8 additional features + 1 LSA feature + 19 gbdt features are included in FTRL.
- 82 selected interactions are included, mostly with site id or app id.
- All features are one-hot encoded to a space of  $2^{26}$ .
- 3 epochs are used with the learning rate of 0.05.

# Models-FFM

- Field aware Factorization Machine

- The object function is similar to (1) but with

$$\phi(w, x) = \sum_{j_1, j_2 \in C} \langle W_{j_1, f_2}, W_{j_2, f_1} \rangle x_{j_1} x_{j_2}$$

where  $f_1$  and  $f_2$  are the corresponding fields of  $j_1$  and  $j_2$  respectively

- Besides feature interactions, first order features are also used in our FFM model

$$\phi(w, x) = \sum_{j_1, j_2 \in C} \langle W_{j_1, f_2}, W_{j_2, f_1} \rangle x_{j_1} x_{j_2} + \sum_{j \in C} \sum_{k=1}^K w_{jk} x_j$$

# Models-FFM

- 21 original features + 8 additional features + 19 gbdtd features are included in FFM.
- The number of latent factors is 8 and 5 epochs are used.
- This approach was proposed by Michael Jahrer et al. in KDD Cup 2012 Track 2 and used by 3 idiots in Criteo's competition.

# Ensemble

- Our final model is an ensemble of 4 models. For FTRL and FFM with gbdt features, we both train the model on the whole data and the data separated by sites and apps
- We ensemble by weighted average of the inverse logit of CTRs and then do the calibration

# Calibration

- The observed average CTR on test set  $c_a$  and our predicted average CTR  $c_p$  is slightly different

- We define:

$$\text{inverse\_logit}(x) = \log \frac{x}{1-x}$$

$$\text{logit}(x) = \frac{1}{1 + \exp(-x)}$$

The calibration is as follows:

$$\text{intercept} = \text{inverse\_logit}(c_p) - \text{inverse\_logit}(c_a)$$

$$p = \text{logit}(\text{inverse\_logit}(p) - \text{intercept})$$

where  $p$  is the predicted CTR for each record.

# Result

Model	Public	Private
FTRL	0.38350	0.38153
FTRL(web & app)	0.38358	0.38163
FM	0.38340	0.38166
FM(web & app)	0.38332	0.38150
Ensemble	0.38249	0.38062

# Reference

- Xinran He, Junfeng Pan, Ou Jin, Tianbing Xu, Bo Liu, Tao Xu, Yanxin Shi, Antoine Atallah, Ralf Herbrich, Stuart Bowers, and Joaquin Quionero Candela. 2014. Practical Lessons from Predicting Clicks on Ads at Facebook. (ADKDD'14)
- H. Brendan McMahan, Gary Holt, D. Sculley, Michael Young, Dietmar Ebner, Julian Grady, Lan Nie, Todd Phillips, Eugene Davydov, Daniel Golovin, Sharat Chikkerur, Dan Liu, Martin Wattenberg, Arnar Mar Hrafnkelsson, Tom Boulos, and Jeremy Kubica. 2013. Ad click prediction: a view from the trenches. (KDD '13)
- 3 idiots' Approach for Display Advertising Challenge
- Tinrtgu and 3 idiots' code